

1. OCL-Treffen 2003

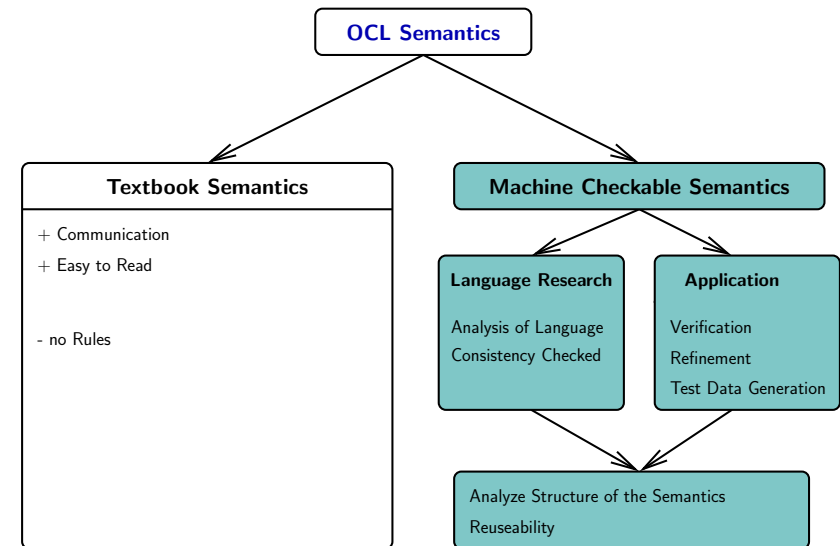
HOL-OCL: Embedding OCL into Isabelle/HOL

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Machine-Checkable Semantics

Motivation: Respect the semantical structure of the language.

- A machine-checked semantics
 - conservative embeddings guarantee **consistency** of the semantics.
 - builds the basis for **analyzing** language features.
 - allows incremental changes of semantics.
- As basis of further tool support for
 - **reasoning** over specifications.
 - **refinement** of specifications.
 - automatic **test data generation**.

Machine Checkable Semantics

- The definition of the logical *and* (Kleene-logic):

$$S \text{ and } T \equiv \lambda c. \text{ if DEF } (S \ c) \text{ then} \\ \quad \text{if DEF } (T \ c) \text{ then } \llbracket S \ c \rrbracket \wedge \llbracket T \ c \rrbracket \\ \quad \text{else if } S \ c = (\llbracket \text{False} \rrbracket) \text{ then } \llbracket \text{False} \rrbracket \text{ else } \perp \\ \quad \text{else if } T \ c = (\llbracket \text{False} \rrbracket) \text{ then } \llbracket \text{False} \rrbracket \text{ else } \perp$$

The truth-table can be derived from this definition.

- The *union* of sets is defined as the **strict** and **lifted** version of \cup :

$$\text{union} \equiv \text{lift}_2(\text{strictify}_N(\lambda X. \text{strictify}_N(\\ \lambda Y. \text{Abs_SSet } (\llbracket \text{Rep_SSet } X \rrbracket \cup \llbracket \text{Rep_SSet } Y \rrbracket \rrbracket))))$$

- These definitions can be automatically rewritten into “Textbook-style”.

Foundations: Using Isabelle/HOL for defining semantics

Foundation:

- **Isabelle** is a generic theorem prover.
- **Higher-order logic (HOL)** is a classical logic with higher-order functions.

HOL-OCL: A Shallow Embedding of OCL into HOL:

- is a shallow embedding of OCL into HOL.
- provides a consistent (machine checked) OCL semantics.
- allows the examination of OCL features.
- builds the basis for OCL tool development.
- follows OCL 1.4 and the RFP for OCL 2.0
- over 2000 theorems (language properties) proven.

HOL-OCL Application: Test Data Generation

Based on a UML/OCL specification a minimal set of test data is calculated which can be used for validating an implementation.

| Triangle |
|--|
| + isTriangle(s0, s1, s2: Integer): Boolean |
| + triangle(s0, s1, s2: Integer): TriType |

| <<Enumeration>> TriangType |
|-------------------------------|
| invalid |
| scalene |
| isosceles |
| equilateral |

```

context
  Triangle :: triangle (s0 ,s1 , s2: Integer): TriangType

pre:
  (s0 > 0) and (s1 > 0) and (s2 > 0)

post:
  result = if (isTriangle (s0 ,s1 , s2)) then
    if (s0 = s1) then
      if (s1 = s2) then
        Equilateral :: TriangType
      else
        Isosceles :: TriangType endif
    else
      if (s1 = s2) then
        Isosceles :: TriangType
      else
        if (s0 = s2) then
          Isosceles :: TriangType
        else
          Scalene :: TriangType
        endif endif endif
    else
      Invalid :: TriangType endif
  
```

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| <<Enumeration>> TriangType |
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| invalid |
| scalene |
| isosceles |
| equilateral |

```

context
  Triangle :: isTriangle (s0 ,s1 , s2: Integer): Boolean

pre:
  (s0 > 0) and (s1 > 0) and (s2 > 0)

post:
  result = (s2 < (s0 + s1))
           and (s0 < (s1 + s2))
           and (s1 < (s0 + s2))
  
```

HOL-OCL Application: Test Data Generation

1. Reduce all logical operation to the basis operators:

and, or, und not

2. Determine disjunctive normal Form (DNF):

$$x \text{ and } (y \text{ or } z) \rightsquigarrow (x \text{ and } y) \text{ or } (x \text{ and } z)$$

3. Eliminate unsatisfiable sub-formulae, e.g.:

scalene and invalid

4. Select test data with respect to boundary cases.

Partitioning of the Test Data

triangle $s_0 s_1 s_2$ result \models

result \triangleq invalid and not isTriangle $s_0 s_1 s_2$

or

result \triangleq equilateral and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_1$ and $s_1 \triangleq s_2$

or

result \triangleq isosceles and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_1$ and $s_1 \not\triangleq s_2$

or

result \triangleq isosceles and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_2$ and $s_0 \not\triangleq s_1$

or

result \triangleq isosceles and isTriangle $s_0 s_1 s_2$ and $s_1 \triangleq s_2$ and $s_0 \not\triangleq s_1$

or

result \triangleq scalene and isTriangle $s_0 s_1 s_2$ and $s_0 \not\triangleq s_1$ and $s_0 \not\triangleq s_2$ and $s_1 \not\triangleq s_2$

Conclusion

A theorem prover based OCL definition of the OCL semantics:

- provides a sound and consistent semantic “Textbook”.
- allows the definition of a proof calculi over OCL.
- Gives OCL/UML the power of well-known Formal Methods (e.g. Z, VDM), e.g. for:
 - validation..
 - verification.
 - Refinement.
 - automated test data generation.
 - ...

Partitioning of the Test Data

1. Input describes **no** triangle.
2. Input describes an **equilateral** triangle.
3. Input describes an **isosceles** triangle:
 - (a) with s_0 equals s_1 .
 - (b) with s_0 equals s_2 .
 - (c) with s_1 equals s_2 .
4. Input describes an **scalene** triangle.

For each partition, concrete test data has to be selected with respect to boundary cases (e.g. max./min. Integers, ...).

Conclusion: Tabular overview

| | OCL 1.4 | OCL 2.0 RfP | HOL-OCL preference |
|--------------------------|-------------------------------------|-------------------------------------|-------------------------------------|
| extendible universes | <input type="checkbox"/> | <input type="checkbox"/> | <input checked="" type="checkbox"/> |
| general recursion | <input type="checkbox"/> | <input type="checkbox"/> | <input checked="" type="checkbox"/> |
| smashing | ? | <input type="checkbox"/> | <input checked="" type="checkbox"/> |
| automated flattening | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| tuples | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> |
| finite state | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/> |
| general Quantifiers | <input type="checkbox"/> | <input type="checkbox"/> | <input checked="" type="checkbox"/> |
| allInstances finite | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/> |
| Kleene logic | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> |
| strong and weak equality | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> |