

1. OCL-Treffen 2003

HOL-OCL:

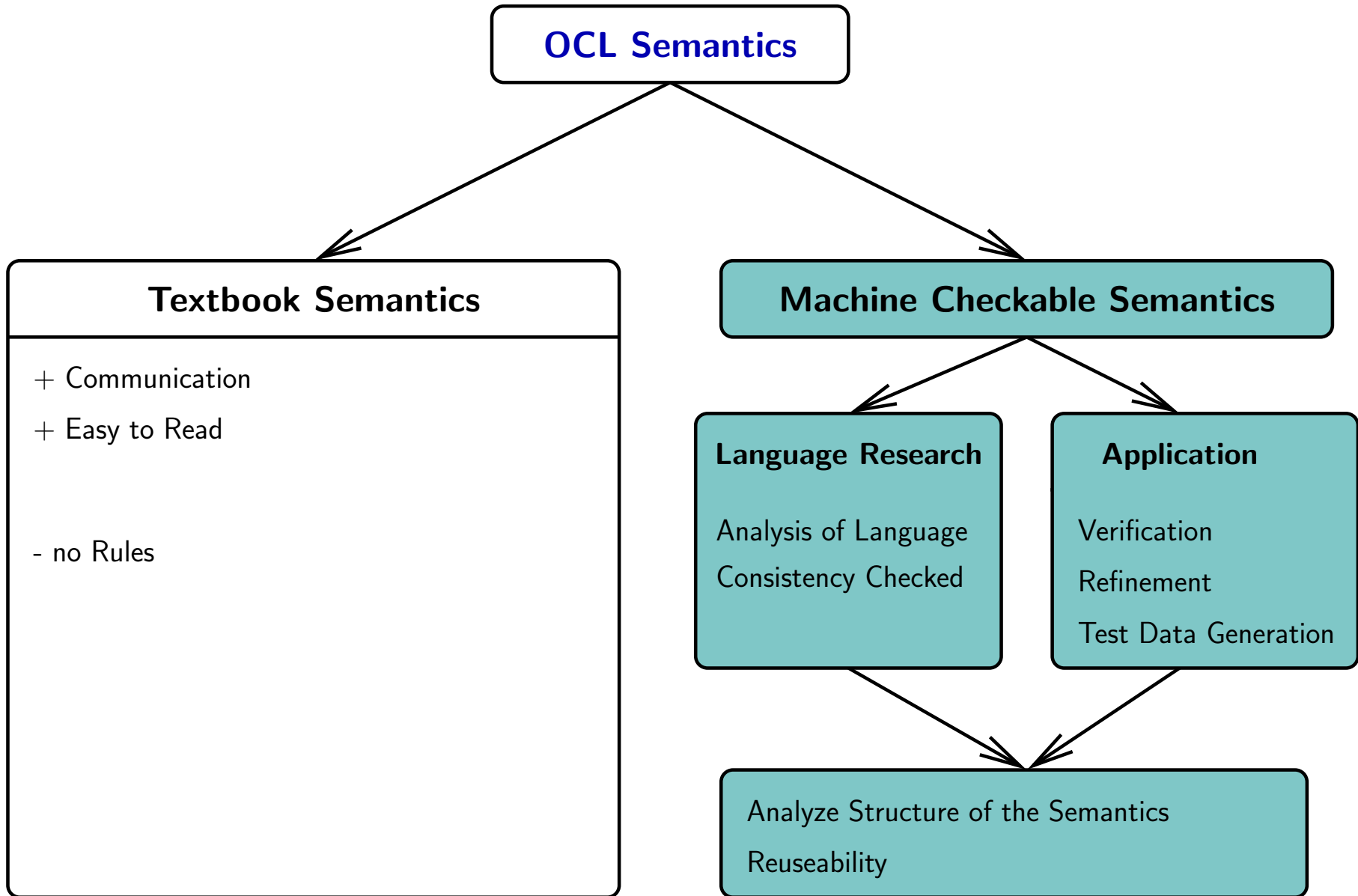
Embedding OCL into Isabelle/HOL

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Machine-Checkable Semantics

Motivation: Respect the semantical structure of the language.

- ☞ A machine-checked semantics
 - conservative embeddings guarantee **consistency** of the semantics.
 - builds the basis for **analyzing** language features.
 - allows incremental changes of semantics.

- ☞ As basis of further tool support for
 - **reasoning** over specifications.
 - **refinement** of specifications.
 - automatic **test data generation**.

Machine Checkable Semantics

- ➡ The definition of the logical *and* (Kleene-logic):

$S \text{ and } T \equiv \lambda c. \text{ if DEF } (S \ c) \text{ then}$
 $\text{ if DEF } (T \ c) \text{ then } \llbracket S \ c \rrbracket \wedge \llbracket T \ c \rrbracket$
 $\text{ else if } S \ c = (\llbracket \text{False} \rrbracket) \text{ then } \llbracket \text{False} \rrbracket \text{ else } \perp$
 $\text{ else if } T \ c = (\llbracket \text{False} \rrbracket) \text{ then } \llbracket \text{False} \rrbracket \text{ else } \perp$

The truth-table can be derived from this definition.

- ➡ The *union* of sets is defined as the **strict** and **lifted** version of \cup :

$\text{union} \equiv \text{lift}_2(\text{strictify}_N(\lambda X. \text{strictify}_N(\lambda Y. \text{Abs_SSet}(\llbracket \text{Rep_SSet } X \rrbracket \cup \lambda \llbracket \text{Rep_SSet } Y \rrbracket \rrbracket))))$

- ➡ These definitions can be automatically rewritten into “Textbook-style”.

Foundations: Using Isabelle/HOL for defining semantics

➤ Foundation:

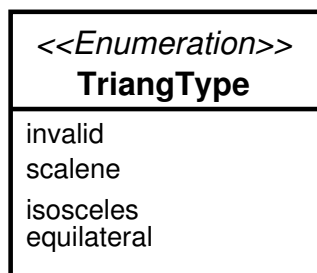
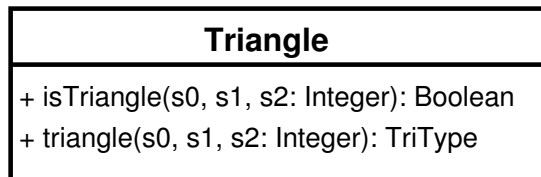
- **Isabelle** is a generic theorem prover.
- **Higher-order logic (HOL)** is a classical logic with higher-order functions.

➤ *HOL-OCL*: A Shallow Embedding of OCL into HOL:

- is a shallow embedding of OCL into HOL.
- provides a consistent (machine checked) OCL semantics.
- allows the examination of OCL features.
- builds the basis for OCL tool development.
- follows OCL 1.4 and the RfP for OCL 2.0
- over 2000 theorems (language properties) proven.

HOL-OCL Application: Test Data Generation

Based on a UML/OCL specification a minimal set of test data is calculated which can be used for validating an implementation.



context

Triangle :: isTriangle (s0 , s1 , s2 : **Integer**) : **Boolean**

pre :

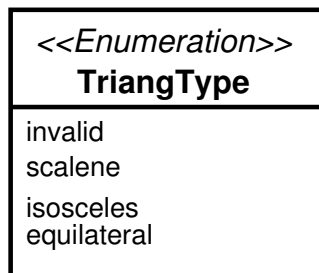
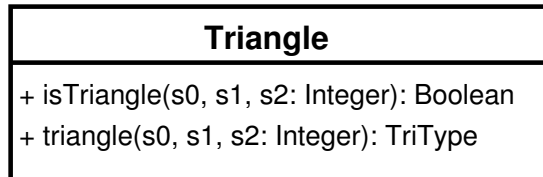
(s0 > 0) **and** (s1 > 0) **and** (s2 > 0)

post :

result = (s2 < (s0 + s1))
and (s0 < (s1 + s2))
and (s1 < (s0 + s2))

HOL-OCL Application: Test Data Generation

Based on a UML/OCL specification a minimal set of test data is calculated which can be used for validating an implementation.



context

Triangle :: triangle(s0, s1, s2: **Integer**): TriangType

pre:

(s0 > 0) **and** (s1 > 0) **and** (s2 > 0)

post:

```

result = if (isTriangle(s0, s1, s2)) then
  if (s0 = s1) then
    if (s1 = s2) then
      Equilateral :: TriangType
    else
      Isosceles :: TriangType endif
    else
      if (s1 = s2) then
        Isosceles :: TriangType
      else
        if (s0 = s2) then
          Isosceles :: TriangType
        else
          Scalene :: TriangType
        endif endif endif
      else
        Invalid :: TriangType endif
    endif endif endif
  endif

```

HOL-OCL Application: Test Data Generation

1. Reduce all logical operation to the basis operators:

and, or, und not

2. Determine disjunctive normal Form (DNF):

$$x \text{ and } (y \text{ or } z) \rightsquigarrow (x \text{ and } y) \text{ or } (x \text{ and } z)$$

3. Eliminate unsatisfiable sub-formulae, e.g.:

scalene and invalid

4. Select test data with respect to boundary cases.

Partitioning of the Test Data

triangle $s_0 s_1 s_2$ $result = \text{false}$

$result \triangleq$ invalid and not isTriangle $s_0 s_1 s_2$

or

$result \triangleq$ equilateral and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_1$ and $s_1 \triangleq s_2$

or

$result \triangleq$ isosceles and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_1$ and $s_1 \not\triangleq s_2$

or

$result \triangleq$ isosceles and isTriangle $s_0 s_1 s_2$ and $s_0 \triangleq s_2$ and $s_0 \not\triangleq s_1$

or

$result \triangleq$ isosceles and isTriangle $s_0 s_1 s_2$ and $s_1 \triangleq s_2$ and $s_0 \not\triangleq s_1$

or

$result \triangleq$ scalene and isTriangle $s_0 s_1 s_2$ and $s_0 \not\triangleq s_1$ and $s_0 \not\triangleq s_2$ and $s_1 \not\triangleq s_2$

Partitioning of the Test Data

1. Input describes **no** triangle.
2. Input describes an **equilateral** triangle.
3. Input describes an **isosceles** triangle:
 - (a) with s_0 equals s_1 .
 - (b) with s_0 equals s_2 .
 - (c) with s_1 equals s_2 .
4. Input describes an **scalene** triangle.

For each partition, concrete test data has to be selected with respect to boundary cases (e.g. max./min. Integers, ...).

Conclusion

A theorem prover based OCL definition of the OCL semantics:

- ➡ provides a sound and consistent semantic “Textbook”.
- ➡ allows the definition of a proof calculi over OCL.
- ➡ Gives OCL/UML the power of well-known Formal Methods (e.g. Z, VDM), e.g. for:
 - validation..
 - verification.
 - Refinement.
 - automated test data generation.
 - ...

Conclusion: Tabular overview

	OCL 1.4	OCL 2.0 RfP	<i>HOL-OCL</i> preference
extendible universes	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
general recursion	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
smashing	?	<input type="checkbox"/>	<input checked="" type="checkbox"/>
automated flattening	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
tuples	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
finite state	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
general Quantifiers	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
allInstances finite	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Kleene logic	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
strong and weak equality	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>